









			- GMB - 2016 Goli	d Ring Nationals, St Louis - June 24th	- 26th, 2016
Age	Team #	Team	Manager	Final Seed	Wir
14U	1	STL Bandits	Fleming	1 - 1 (5)	1
14U	2	Stallions Baseball	Jansen	1 - 0 -1 (7) #2	1
14U	3	Sting Baseball	Walters	1-0-1(6) #1	1
14U	4	Midwest Surge Blue	Yearout	0 - 2 (17)	0
Age	Team #	Team	Manager	Final Seed	Wir
12U - Pool A	5	STL Tide	Peer	1 - 1 (8) #3	1
12U - Pool A	6	St. Louis Naturals	Politte	0 - 2 (18) #4	0
12U - Pool A	7	Gamers Gray	Seigel	1 - 1 (10) #2	1
12U - Pool A	8	Jacksonville Thunder	Rohlk	2 - 0 (5) #1	1, 1
12U - Pool B	9	St. Louis Blue Jays	Thacker	1 - 0 - 1 (7) #2	1
12U - Pool B	10	Rawlings Xtreme - Wissler	Wissler	0 - 2 (15) #3	0
12U - Pool B	11	SWMO Bombers	Hunt	1 - 0 -1 (4) #1	1
	Team#	Team		Final Seed	Wir
Age			Manager		
90	1A	St Louis Naturals	Estopare	2 - 1 (17) #2	1, 1
90	2A	STL Dynamite Black	Hartman	2 - 1 (18) #3	1, :
9U	3A	Team Illini	Heflin	2 - 1 (23) #4	1, :
90	4A	Rawlings Tigers	Rybicki	0 - 2 - 1 (22)	0
90	5A	Gamers Academy	Hogan	0 - 2 - 1 (23)	0
90	6A	New Melle Tigers	Burke	2 - 1 (13) #1	1, :
14U	Time	Field	Teams	Results	
Friday 6/24/2016	7:15pm	BMAC #5	1 v 2	Stallions 4 - 1	
	9:15pm	BMAC #5	3 v 4	Sting 6 - 0	
Sunday 6/26/2016	1:00pm	BMAC #2	1 v 4	Bandits 11 - 1	
, , ,	3:00pm	BMAC #2	2 v 3	Tie 6 - 6	
	5:00pm	BMAC #2	14U - Seed #1 Sting v Seed #2 Stallions	14U Champiopnships - Stallions 7 - 4	
12U	Time	Field	Teams	Results	
Friday 6/24/2016	5:45pm	BMAC #4	5 v 6	Tide 13 - 2	
	7:45pm	BMAC #4	9 v 10	Blue Jays 6 - 4	
Saturday 6/25/2016	9:00am	BMAC #4	5 v 7	Gamers 6 - 4	
	11:00am	BMAC #4	6 v 8	Thunder 5 - 2	
	1:00pm	BMAC #4	7 v 8	Thunder 6 - 3	
s I s/ss/ss45	3:00pm	BMAC #4	9 v 11	Tie 3 - 3	
Sunday 6/26/2016	11:00am	BMAC #4	10 v 11	Bombers 9 - 1	
	12:45pm - G1 2:30pm	BMAC #4 BMAC #4	12U, Pool A - Seed #3 Tide v Pool A - Seed #4 Naturals 12U, Pool B - Seed #3 Xtreme - Wissler v Winner G1 Naturals	Naturals 9 - 6 Consolation Games - Tie 4 - 4	
Sunday 6/26/2016	4:15pm - G2	BMAC #4	12U, Pool A - Seed #2 Gamers v Pool B - Seed #1 Bombers	Gamers 6 - 4	
Junuay 0/20/2010	6:00pm - G3	BMAC #4	12U, Pool A - Seed #2 Gainers v Pool B - Seed #1 Bolinbers 12U, Pool A - Seed #1 Thunder v Pool B - Seed #2 Jays	Blue Jays 12 - 4	
	7:45pm	BMAC #4	Winner G2 Gamers v Winner G3 Blue Jays	12U Championships - Gamers 5 - 3	
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9U	Time	Field	Teams	Results	
Friday 6/24/2016	5:45pm	BMAC #3	1A v 3A	Naturals 11 - 7	
	7:30pm	BMAC #3	1A v 2A	Dynamite 7 - 6	
Saturday 6/25/2016	9:00am	BMAC #3	4A v 5A	Tie 7 - 7	
	10:45am	BMAC #3	4A v 6A	New Melle Tigers 8 - 2	
	12:30pm	BMAC #3	5A v 6A	Tigers 8 - 6	
0 1 -11	2:15pm	BMAC #3	2A v 3A	Team Illini 7 - 6	
Sunday 6/26/2016	11:00am	BMAC #3	1A v 6A	Naturals 5 - 3	
	12:45pm	BMAC #3	2A v 5A	Dynamite 8 - 5	
Sunday (/2(/204 (2:15pm	BMAC #3	3A v 4A	Team Illini 7 - 6	
Sunday 6/26/2016	4:00pm - G11 5:45pm - G12	BMAC #3	9U - Seed #2 Naturals v Seed #3 Dynamite	Dynamite 13 - 5	
	7:30pm	BMAC #3 BMAC #3	9U - Seed #1 New Melle Tigers v Seed #4 Team Illini Winner G10 New Melle Tigers v Winner G11 Dynamite	New Melle Tigers 10 - 2 9U Championships - Dynamite 8 - 4	
L	7.50pm	DIVIAC #3	willing off idea ideas a milling off palaulfe	30 Championships - Dynamite 8 - 4	

1 0 General GMB Game Rules

Ties

0

1

1

0

Ties

0

0

0

0

1

0

Ties

0

0

0

1

Runs Allowed

4, 1

1, 6

0, 6

6, 11

Runs Allowed

2, 6

13,5

4, 6

2, 3

4, 3

6, 9

3, 1

Runs Allowed

7, 7, 3

6, 7, 5

11, 6, 6

7, 8, 7

7, 8, 8

2, 6, 5

Runs Scored

1, 11

4, 6

6, 6

0, 1

Runs Scored

13, 4

2, 2

6, 3

5, 6

6, 3

4, 1

3, 9

Runs Scored

11, 6, 5

7.6.7

7, 7, 7

7, 2, 6

7, 6, 5

8, 8, 3

Wins

1

1

1

0

Wins

1

0

1

1, 1

1

0

Wins

1, 1

1, 1

1, 1

0

0

1, 1

Losses

0

0

1, 1

Losses

1

1, 1

1

0

0

1, 1

0

Losses

1

1

1

1, 1

1, 1

1

Play 9 Bat 9, Play 9 Bat 10 or Bat Roster Option Is Available
Bat 9 With One DH Is Available - DH Can Be For Any Position Player (High School Rule)
EH and DH In Same Line Up - Not Allowed

1 Hour 40 Minute Time Limit

Championship Games - 2 Hour Time Limit If Last Game of Day Bat Restrictions - 1.15 Stamp or BBCOR 14U - Minus 5 (14U's Playing Up Must Use BBCOR)

No Metal Cleats Allowed On Portable Mounds
Major League Baseball 3rd to 1st Balk Rule Will Be Enforced

Mercy Run Rules

20 Runs After 1 Inning

15 Runs After 2 Inning

12 Runs After 3 Innings

10 Runs After 4 Innings

8 Runs After 5 Innings

Pool Play Tie Breakers

1) Head To Head

(If Only Two Teams With Same Record)

2) Runs Allowed

(Used When More Than Two Teams With Same Record)

3) Runs Scored

4) Coin Toss

Blazier #1 Is Turf - No Spikes Allowed - Molded Cleats or Turf Shoes